Phudge *Traveller* Game Player

Name

Concept
Motivation

Fudge Points

Experience Points

Attributes

Agility		Education	
Strength		Social	
Health		Standing	
Perception		*Title*	
Willpower			

Picture

BEYOND LEGENDARY
LEGENDARY
AMAZING
SUPERB
GREAT
GOOD
FAIR
MEDIOCRE
POOR
TERRIBLE
ABYSMAL

Skills and Powers

Gifts

Faults

Equipment

Combat

Initiative Parry Armour

Damage Track

Scratch	Hurt	Very Hurt	Incapacitated	Near Death
O	O	O	O	O
No Effect	1 Wound Die	2 Wound Dice		

+

Weapon	Range (Norm/Max)	Damage	Shots	Notes
Unarmed	Melee	Strength then Strength - 2	-	-